

Reviews & Grades Report: Kagome Cosentino - Fall 2019		
ANIMATION 101C Visual Narrative	Grade: A	Attendance: 44 / 45 hours (98%)
Mid-Term Review	Assignments	
<p>1. Assignment 1 completed.</p> <p>good line work and character design, keep going!</p> <p>Review Date: 2019-10-17</p>	<p>1. Working on your own character and doing an animation of your choice. The goal is to get familiarized with the traditional animation set-up and use dragon frame software.</p> <p>2. Animating a water splash</p>	
End Of Term Review	Assignments	
<p>All Assignments completed</p> <p>Review Date: 2020-01-03</p>	<p>1. Working on your own character and doing an animation of your choice. The goal is to get familiarized with the traditional animation set-up and use dragon frame software.</p> <p>2. Animating a water splash</p>	

Reviews & Grades Report: Kagome Cosentino - Fall 2019		
ANIMATION 111C Completing Basic Skills	Grade: B+	Attendance: 43.25 / 44 hours (98%)
Mid-Term Review	Assignments	
N.A.		
End Of Term Review	Assignments	
<p>Exercises Complete</p> <p>Your animation has improved since the start of class. Good Job!</p> <p>Review Date: 2020-01-03</p>	<p>Pink Panther blink</p> <p>Pink Panther tail swish</p> <p>Pink Panther Dive Exercise</p> <p>a. Title</p> <p>b. Walk to the board</p> <p>c. Diving board</p> <p>d. Jump action into the air</p>	

Reviews & Grades Report: Kagome Cosentino - Fall 2019		
DESIGN 103 Design Principles	Grade: B	Attendance: 51.5 / 56 hours (92%)
Mid-Term Review		Assignments
<p>Kagome showed low-level response and participation in drills and lectures. She spent this half of the course period quietly sketching images unrelated to the current lessons. The first assignment on line and shape drills were obviously done at home, rendered in stereotype stylized drawing.</p> <p>Review Date: 2019-12-16</p>		<ol style="list-style-type: none"> 1. Lines and linear properties of forms 2. Shapes and expressive variations 3. Tone, and aerial and linear perspectives
End Of Term Review		Assignments
<p>Kagome finished the course and managed to submit all assignments showing modest to poor grasp of basic design lessons.</p> <p>Review Date: 2019-12-16</p>		<ol style="list-style-type: none"> 1. Studies of motifs and patterns 2. Landscapes in perspective. 3. In-class drills on human proportions

Reviews & Grades Report: Kagome Cosentino - Fall 2019		
DRAWING 101 Drawing Fundamentals	Grade: A-	Attendance: 60 / 60 hours (100%)
Mid-Term Review		Assignments
<p>As you're feeling more relaxed with trying new things you're increasingly able to apply these new techniques to what you already know. Excellent progress! Congratulations, Kagome.</p> <p>Review Date: 2019-10-20</p>		<p>Studio (working primarily from model): composition, gesture, relative tonal value, aerial and linear perspective, light and shadow.</p>
End Of Term Review		Assignments
<p>You worked hard to try new techniques and approaches and to break old habits--a tough job when animation has so many cliches! You should be super proud of the excellent progress you made. Brava, Kagome! Great job.</p> <p>Review Date: 2019-11-07</p>		<p>Further studio work from model and still life in volume, line, texture, portraiture.</p>

Reviews & Grades Report: Kagome Cosentino - Fall 2019		
DRAWING 101A Drawing Fundamentals 1	Grade: B+	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
<p>Kagome had a slow start in participating in class drills and focusing on early projects.</p> <p>Review Date: 2019-10-20</p>		<ol style="list-style-type: none"> 1. Exploring landscape in lines 2. Exploring shape dynamics 3. Exploring tones
End Of Term Review		Assignments
<p>Kagome finished the course with modest results, eventually rushing to catch up on missed lectures and assignments. Her works showed good evidence of illustration drawing skill, favoring the stylized pictorial mode. More studies of drawing gestures would be valuable.</p> <p>Review Date: 2019-10-20</p>		<ol style="list-style-type: none"> 4. Study in volume, mass and substance 5. Study in space and rhythm 6. Study in characterization

Reviews & Grades Report: Kagome Cosentino - Fall 2019																
PHOTOSHOP 216 Photoshop for Artists	Grade: B+	Attendance: 36 / 36 hours (100%)														
Mid-Term Review		Assignments														
<p>Doing well so far. Keep it up.</p> <p>Review Date: 2019-10-10</p>		<p>ATTENDANCE 6/6</p> <p>Assignments</p> <p>Up to date</p>														
End Of Term Review		Assignments														
<p>Good work Kagome, you have demonstrated a working knowledge of the basics of Photoshop.</p> <p>Remember to be extra carefull when working in photoshop,the great thing about this program is that it allows you to be exact, so take the time you need to get it right. Don't be sloppy or lazy as it won't pay off in the long run.</p> <p>Name all your Layers and Groups, when you start working on documents with 40 or 50 layers you'll be glad you've taken the time to name them.</p> <p>Review Date: 2019-12-16</p>		<table> <tr> <td>Attendance</td> <td>12/12</td> </tr> <tr> <td>Participation</td> <td>30/30</td> </tr> <tr> <td>Tutorial</td> <td>20/20</td> </tr> <tr> <td>In class Exercises</td> <td>23/30</td> </tr> <tr> <td>Dancer in Glass</td> <td>6/10</td> </tr> <tr> <td>Street Lamp</td> <td>--/10</td> </tr> <tr> <td>Total</td> <td>79/100</td> </tr> </table>	Attendance	12/12	Participation	30/30	Tutorial	20/20	In class Exercises	23/30	Dancer in Glass	6/10	Street Lamp	--/10	Total	79/100
Attendance	12/12															
Participation	30/30															
Tutorial	20/20															
In class Exercises	23/30															
Dancer in Glass	6/10															
Street Lamp	--/10															
Total	79/100															

Reviews & Grades Report: Kagome Cosentino - Fall 2019		
SCULPTURE 105 Sculpture Introduction	Grade: B	Attendance: 56 / 56 hours (100%)
Mid-Term Review		Assignments
Kagome chose to sculpt using her imagination and some references a wolf and a Lizard . These were sculpted in a high standard and was designed in an animated style to a good standard.		8 inch wolf Lizard using the hollowed out method and applying this method with texture and skill .
Review Date: 2019-11-14		
End Of Term Review		Assignments
precise work ,well done. Animation is your thing right now ..go with it! Well done.		
Review Date: 2020-01-07		

Reviews & Grades Report: Kagome Cosentino - Winter 2020		
PAINTING 112 Painting Fundamentals	Grade: B	Attendance: 48 / 48 hours (100%)
Mid-Term Review		Assignments
Kagome had a slow but steady response to painting preliminaries and preparations		Studies of colour Contrasts and definitions Light
Review Date: 2020-02-24		
End Of Term Review		Assignments
Kagome had a modest understanding and result. Her drawing skill needs to be applied to colour, paint pigments and body, the use of brush and more painterly arrangements of forms.		Short brush notations Action and rhythm Artist's choice
Review Date: 2020-02-24		

Reviews & Grades Report: Kagome Cosentino - Winter 2020												
DRAWING 111 Drawing Introduction 2	Grade: B	Attendance: 44 / 44 hours (100%)										
Mid-Term Review	Assignments											
You are doing well so far Kagome, keep it up. Review Date: 2020-03-11	Attendance 5/6											
End Of Term Review	Assignments											
<p>Good work Kagome you showed steady improvement throughout the term. Here are some reminders and rules to help keep you on the right path.</p> <p>You'll very rarely get it right the first time so do a lot of quick preliminary thumbnail sketches to work out the basic structure and compositional ideas, then choose the best to work on in your finished drawing. Start off with a very light drawing and build the tones slowly and evenly throughout your drawing, working from light to dark, large to small, background to fore-ground. This will help produce a better drawing in a shorter time. Never start off drawing with dark tones, the dark tones are the last tones you apply. Never outline the objects in your drawing as those objects will look rather flat. Try and find the fastest way to create the texture you are trying to represent, a little experimenting and practice on another sheet of paper will save you time in the long run. Cut yourself a little slack, you're going to make mistakes and that's OK. Have fun when you draw and your drawings will be fun to look at. Keep trying and you will get better.</p> <p>I look forward to teaching you again.</p> <p>Review Date: 2020-03-11</p>	<table> <tr> <td>Attendance</td> <td>11/12</td> </tr> <tr> <td>Participation</td> <td>28/30</td> </tr> <tr> <td>In Class Assignments</td> <td>33/50</td> </tr> <tr> <td>Final Assignment</td> <td>12/20</td> </tr> <tr> <td>Total</td> <td>73/100</td> </tr> </table>		Attendance	11/12	Participation	28/30	In Class Assignments	33/50	Final Assignment	12/20	Total	73/100
Attendance	11/12											
Participation	28/30											
In Class Assignments	33/50											
Final Assignment	12/20											
Total	73/100											

Reviews & Grades Report: Kagome Cosentino - Winter 2020		
DESIGN 113 Design Applications	Grade: B	Attendance: 48 / 48 hours (100%)
Mid-Term Review	Assignments	
<p>Kagome was slow in her response to design principles and exercise. She missed a lot of the lecture sessions that usually preceded an in-class drill.</p> <p>Review Date: 2020-06-19</p>	<ul style="list-style-type: none"> a. Line expression and dynamics. b. Shape, mass and surface renderings. c. Tone and space continuum. 	
End Of Term Review	Assignments	
<p>Kagome completed the course with moderate awareness of design principles, albeit with enough projects to meet minimum goals.</p> <p>Review Date: 2020-06-19</p>	<ul style="list-style-type: none"> c. Harmony in space d. Unity and rhythm e. Evocative imagery 	

Reviews & Grades Report: Kagome Cosentino - Winter 2020		
ANIMATION 121D Character Design 2	Grade: A	Attendance: 0 / 0 hours (0%)
Mid-Term Review		Assignments
N.A.		
End Of Term Review		Assignments
N.A.		

Reviews & Grades Report: Kagome Cosentino - Winter 2020		
ANIMATION 111C Completing Basic Skills	Grade: A	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
N.A.		
End Of Term Review		Assignments
Your animation scenes are nice to watch. keep up the great work. Review Date: 2020-05-04		PinkPanther animation scenes

Reviews & Grades Report: Kagome Cosentino - Fall 2020														
DRAWING 251B Drawing Perspective	Grade: A-	Attendance: 48 / 48 hours (100%)												
Mid-Term Review	Assignments													
<p>Good work so far Kagome. Keep working hard and you will get this stuff. Perspective drawing is all about being organised and keeping things clean and clear. So get into the habit and you're half way there. Keep asking me questions if you need to.</p> <p>Review Date: 2020-12-14</p>	Attendance 6/6													
End Of Term Review	Assignments													
<p>You worked hard and did well Kagome, Keep it up.</p> <p>The study of perspective drawing methods puts in place a practical series of procedures that help the artist organize and understand the subject matter they chose to represent in their artwork. Now that you have been introduced to the basics of these principles it is up to you to practice these techniques whenever possible so as to retain this understanding you have worked so hard to achieve.</p> <p>Remember the basic set up: Circle of view with the Horizon and Centre Vertical going through the exact centre of that circle, The 90 Degrees Angle attached to the Top Centre that helps locate the Vanishing Points, Locate the front corner of your object and then extend lines from both Vanishing Points to that Front Corner then rotate those lines from the VPs up to the Horizon to locate the Measuring Points. Locate the 2 Measuring Lines, the HML placed at the Front Corner and is parallel to the Horizon and the VML which starts at the front corner and extends upwards perpendicular to the Horizon. Things get a little distorted as they approach the edges of your circle of view, so keep that in mind. When drawing shadows and reflections refer to your diagrams to refresh your memory of the procedures, it's very easy to go wrong when things get complicated. Keep track of all of those lines and make sure you are locating the right intersection, drawing in various colours will help you be organized and we Artists can use all the help we can get. Perspective drawing is all about being organised and keeping things clean and clear. So get into the habit and you're half way there.</p> <p>Review Date: 2020-12-18</p>	<p>Attendance 12/12</p> <table> <tr> <td>Participation</td> <td>40/40</td> </tr> <tr> <td>Basic Perspective</td> <td>10/15</td> </tr> <tr> <td>Sun light & Shadows</td> <td>10/15</td> </tr> <tr> <td>Artificial Lighting & Shadows</td> <td>10/15</td> </tr> <tr> <td>Reflections</td> <td>10/15</td> </tr> <tr> <td>Total</td> <td>80/100</td> </tr> </table>		Participation	40/40	Basic Perspective	10/15	Sun light & Shadows	10/15	Artificial Lighting & Shadows	10/15	Reflections	10/15	Total	80/100
Participation	40/40													
Basic Perspective	10/15													
Sun light & Shadows	10/15													
Artificial Lighting & Shadows	10/15													
Reflections	10/15													
Total	80/100													

Reviews & Grades Report: Kagome Cosentino - Fall 2020		
DRAWING 231 Drawing Anatomy Introduction	Grade: A-	Attendance: 36 / 36 hours (100%)
Mid-Term Review	Assignments	
<p>Kagome has started to overcome a tendency to stylize the figure and has given in to a more objective rendering of the human features. Her approach to proportions and modeling of parts have become crispier and quick.</p> <p>Review Date: 2020-09-27</p>	<p>a. Human proportions for three sides of both genders</p> <p>b. General features and parts of the head block and its link to the shoulder base.</p> <p>c. Proportions and harmony of torso, pelvis, and extremities. including hands and feet.</p>	
End Of Term Review	Assignments	
<p>Kagome finished the term with definite improvement in figurative rendering. She worked steadily with relentless focus on details. Her gesture and sketching fluidity will need more attention.</p> <p>Review Date: 2020-10-09</p>	<p>Assigned drills and studies on:</p> <p>a. Figures in perspective and action</p> <p>b. Clothing, action folds and complementary characterization</p> <p>c. Multiple-figure and narrative</p>	

Reviews & Grades Report: Kagome Cosentino - Fall 2020		
DESIGN 103 Design Principles	Grade: A-	Attendance: 52 / 52 hours (100%)
Mid-Term Review	Assignments	
<p>Kagome steadily but carefully responded to design studies and drills. Her submitted works showed a moderate understanding of design principles and a continuing need for more drawing practice and skills.</p> <p>Review Date: 2020-11-01</p>	<p>1. Managing space through grouping, scale, alignment, emphasis and flow.</p> <p>2. Shape dynamics and blocking system.</p> <p>3. Working through surface, mass, texture and reticulation, terminating with overall motif and pattern.</p>	
End Of Term Review	Assignments	
<p>Kagome showed a marked improvement in design studies and interpretations. She also demonstrated a firm grasp of design concepts, as laid out in the course. Her measured and cautious drawing style limits the richness and intensity needed in her projects.</p> <p>Review Date: 2020-11-22</p>	<p>a. Format principles and management</p> <p>b. Composition</p> <p>c. Dynamics of layout</p> <p>d. Final design piece</p>	

Reviews & Grades Report: Kagome Cosentino - Fall 2020		
ART HISTORY 317 The Trickster in Contemporary Indigenous Art	Grade: A	Attendance: 36 / 36 hours (100%)
Mid-Term Review	Assignments	
<p>Kagome is up to date with all assignments, executed to a fine standard, and fulfilling the assignment specifications. This student's attendance has been excellent.</p> <p>Review Date: 2020-11-21</p>	<p>2 short reports, with responses to material covered and/or discussed in class</p>	
End Of Term Review	Assignments	
<p>Kagome created a sensitive portrayal of the problems facing Indigenous men, women and children at the hands of Canadian government and the historic Residential Schools, as documented in the art of Indigenous Trickster artist, Kent Monkman. The paper needed around 250 more words in length and two more outside sources referenced (750--1500 word length and at least 5 sources required for final research paper) to receive an A+ grade, which given the quality of her work throughout she certainly would have, but it was such a good paper, though short, that Kagome still receives an A for the course.</p> <p>Review Date: 2020-12-22</p>	<p>final 2 of 4 short reports</p> <p>Final research project</p>	

Reviews & Grades Report: Kagome Cosentino - Fall 2020		
ART HISTORY 107 Art History Prehistoric to Early Medieval	Grade: A+	Attendance: 33 / 33 hours (100%)
Mid-Term Review		Assignments
Kagome has completed all course work assigned so far with excellent results. Review Date: 2020-10-07		2 short papers/reviews and responses to material viewed in class
End Of Term Review		Assignments
Kagome wrote a very well researched final research paper on the role of pilgrimage in medieval culture and society, with many insights as to how pilgrimage was experienced differently for men and women, for criminals carryong out penance, and other seldom discuss aspects. Her citations and sources for the work were very good, and generally this student's attendance, course work, and class participation were excellent. Review Date: 2020-11-03		Final short report Final research paper

Reviews & Grades Report: Kagome Cosentino - Fall 2020		
ANIMATION 211C The Storyboard	Grade: B+	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
83 % Review Date: 2020-11-27		Assignment 1 = 30 % Grade
End Of Term Review		Assignments
N.A.		

Reviews & Grades Report: Kagome Cosentino - Fall 2020		
ANIMATION 151C Introduction to Harmony Software	Grade: A	Attendance: 24 / 24 hours (100%)
Mid-Term Review		Assignments
<p>You are a hard-working student, You do not hesitate to ask questions when needed.</p> <p>You have up-to-date with your assignments-- submitted on time. Goob Job!</p> <p>Review Date: 2020-10-14</p>		<p>Exercise 1- Use the contour editor and line tool to create a simple character and/or your own character</p> <p>--Complete</p> <p>Exercise 2 - Bouncing ball using Onion Skin</p> <p>--Complete</p>
End Of Term Review		Assignments
<p>Good final assignment Kagome. You asked me questions and clarified your doubts even though it was frustrating and hard for you. Good going!</p> <p>Keep practising your pegs, animations, eases and squashes.</p> <p>Review Date: 2020-11-04</p>		<p>Unique animation using principles of animation</p> <p>Complete</p> <p>Ball anim - eases, sqashes and anticipation</p> <p>Ball anim - eases, sqashes and anticipation</p> <p>complete</p> <p>Final Animation</p> <p>complete</p>

Reviews & Grades Report: Kagome Cosentino - Fall 2020		
ANIMATION 111D Character Design 1	Grade: B	Attendance: 39 / 39 hours (100%)
Mid-Term Review		Assignments
<p>Kagome has attended each class. Class 1 to 8</p> <p>Kagome completed all 5 assignments mid term</p> <p>Review Date: 2020-10-07</p>		<p>Assignments 1 to 5 are Graded.</p> <p>Each assignment is worth 10% of final grade</p>
End Of Term Review		Assignments
N.A.		

Reviews & Grades Report: Kagome Cosentino - Winter 2021		
DRAWING 211 Drawing the Expressive	Grade: A	Attendance: 48 / 48 hours (100%)
Mid-Term Review		Assignments
Working hesitantly but when she does show work it is quite good		in progress
Review Date: 2021-01-28		
End Of Term Review		Assignments
Working hesitantly but when she does show work it is quite good		complete
Excellent final assignment showing much involvement and interest in drawing		
Review Date: 2021-02-01		

Reviews & Grades Report: Kagome Cosentino - Winter 2021		
ART ENGLISH 100 English Basic Comm	Grade: A+	Attendance: 28 / 28 hours (100%)
Mid-Term Review		Assignments
Kagome is up to date with assignments and is doing excellent work. She is a very good writer.		Personal essay on assigned theme
Review Date: 2021-04-24		3rd-person point-of-view adaptation of personal essay
End Of Term Review		Assignments
Kagome completed all assignments with great attention to detail and aesthetics, her final adaptation essay and sample treating the horror story genre. Her work is excellent.		Final essay
Review Date: 2021-04-13		Adaptation of Personal Essay narrative to another medium or genre (mock-up, abstract, storyboard, or brief)

Reviews & Grades Report: Kagome Cosentino - Winter 2021		
ANIMATION 201C Storyboard Pro 2	Grade: A	Attendance: 48 / 48 hours (100%)
Mid-Term Review	Assignments	
Kagome draws very good actions and staging She finishes all assignments on time Review Date: 2021-02-18		
End Of Term Review	Assignments	
N.A.		

Reviews & Grades Report: Kagome Cosentino - Winter 2021		
ANIMATION 161D Setting the Scene: Module Two	Grade: A-	Attendance: 36 / 36 hours (100%)
Mid-Term Review	Assignments	
Good work so far Kagome, keep it up. Review Date: 2021-04-12	Attendance	6/6
End Of Term Review	Assignments	
Good work Kagome, you just missed a few reflections. We'll fix them in the next course. Review Date: 2021-04-12	Attendance	12/12
	Participation	40/40
	Sunset Assignment	
	Design	20/30
	Animation	20/30
	Total	80/100

Reviews & Grades Report: Kagome Cosentino - Winter 2021		
ANIMATION 161C Setting the Scene : Module One	Grade: A	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
Doing well so far Kagome, Keep it up. Review Date: 2021-03-03		Attendance 6/6
End Of Term Review		Assignments
Good work so far Kagome, you seem to be understanding the basics of this program and are ready to take it to the next level. Please go to the Toon Boom website and do the tutorials that are there for your benefit. Remember all the things that you have learned in your other classes (Drawing, Painting, Design, etc.) and put them into use in all of your animation projects. This will improve the look of your assignments and speed your improvements. Good luck in the future. Review Date: 2021-03-13		Attendance 12/12 Participation 40/40 Dash Dash 12/15 Pendulum 13/15 Fireball 12/15 Clock 12/15 Total 89/100

Reviews & Grades Report: Kagome Cosentino - Winter 2021		
ANIMATION 251F Advanced Rigging	Grade: A	Attendance: 45 / 45 hours (100%)
Mid-Term Review		Assignments
Assignment 1 Complete Assignment 2 Complete Review Date: 2021-02-23		Assignment 1: Ball Bounce Assignment 2: Head Turn
End Of Term Review		Assignments
You have used all the elements in the Final assignments effectively and submitted a good final animation. The colour choices worked beautifully. You were consistent by sending in your Progress every class and made sure to use the feedback given to improve your work. Remember consistency is key! Good luck. Review Date: 2021-03-05		ASSIGNMENT 3: Completed

Reviews & Grades Report: Kagome Cosentino - Winter 2021		
ANIMATION 151C Introduction to Harmony Software	Grade: A	Attendance: 24 / 24 hours (100%)
Mid-Term Review	Assignments	
<p>Great Job.</p> <p>Your animation is exactly what I am looking for in this course. The fluidity of the animation works well.</p> <p>Extra points for taking notes in this course.</p> <p>Review Date: 2021-01-21</p>	<p>Abstract Animation:</p> <p>Planning the idea</p> <p>Executing the Storyboard</p> <p>Completing Rough Animation</p>	
End Of Term Review	Assignments	
<p>Final Assignment Complete.</p> <p>You had a good consistency in terms of pacing the assignment. You finished your clean up and final animation on time and a good abstract essence to it.</p> <p>Review Date: 2021-02-01</p>	<p>Final Assignment:</p> <p>Finishing and Submitting the final abstract Assignment</p>	

Reviews & Grades Report: Kagome Cosentino - Winter 2021		
ANIMATION 121C Animation Layout	Grade: A	Attendance: 48 / 48 hours (100%)
Mid-Term Review	Assignments	
<p>Kagome is developing her skills as a very good animator. Her roughs are timed with good actions and volumes.</p> <p>She adds secondary actions of hair , tail and clothes waving to make the scenes more dynamic.</p> <p>Review Date: 2021-03-27</p>	<p>Kagome : 87 % grade for Assignments 1, 2 and 3</p>	
End Of Term Review	Assignments	
<p>Animation completed on time to schedules</p> <p>Review Date: 2021-04-20</p>	<p>89% Grade</p> <p>Assignments 1 to 8 completed</p>	

Reviews & Grades Report: Kagome Cosentino - Spring 2021		
PAINTING 172	Grade: A	Attendance: 36 / 36 hours (100%)
Mid-Term Review	Assignments	
<p>Doing well so far, just remember to make each assignment fun for you to do while still fulfilling the assignment's requirements. Digital Painting isn't always about using brushes so make sure you explore your digital painting program to look for processes that will help you create your artistic vision.</p> <p>Review Date: 2021-07-21</p>	Attendance 6/6	
End Of Term Review	Assignments	
<p>Excellent work Kagome, keep it up!</p> <p>Here are some things to remember when creating digital art. Set yourself some good design and colour restrictions as this will help to unify your creation. Don't do things just because you know how to do them, do the things that are best for your artistic creation. This is digital art, so don't try to do everything with the brushes. Use your programs and push them to their limits. Do the best you can with the time you have. Have fun and play with the programs in your spare time, this will boost your understanding of the program and improve your creativity when using it. Cut yourself some slack, you're going to make some mistakes and that's OK. Just try not to make the same mistakes over and over. Consider every thing you've learned in all of your classes in all of your projects. The more you use your learned knowledge the quicker you will improve.</p> <p>Review Date: 2021-08-03</p>	Attendance 12/12 Participation 40/40 Exercises 7/10 Environment 1 6/10 Environment 2 8/10 Environment 3 8/10 Creature creation 8/10 Free choice 8/10 Total 85/100	

Reviews & Grades Report: Kagome Cosentino - Spring 2021		
DRAWING 141 Drawing Backgrounds	Grade: B	Attendance: 36 / 36 hours (100%)
Mid-Term Review	Assignments	
<p>Good work Kagome, keep it up</p> <p>Review Date: 2021-07-06</p>	Attendance 6/6	
End Of Term Review	Assignments	

Good work Kagome.

Here are some points for you to remember.

Remember there are different reasons for drawing, so don't lose sight of your intent. A sketch is a quick basic representation of the subject matter not unlike a gesture drawing of a human. A study is a more involved and detailed exploration of one or more of the elements. A drawing is a completely finished piece that makes a considered artistic statement. Remember what it is you're trying to achieve and spend the appropriate amount of time to accomplish it.

Start working from light to dark, large to small, background to foreground. This will help produce a better drawing in a shorter time.

Never start off drawing with dark tones. The dark tones are the last tones you apply.

Never outline the objects in your drawing, as those objects will look rather flat.

Try and find the fastest way to create the texture you are trying to represent, a little experimenting and practice on another sheet of paper will save you time in the long run.

Cut yourself a little slack, you're going to make mistakes and that's OK.

Have fun when you draw and your drawings will be fun to look at. Keep trying and you will get better.

Review Date: 2021-07-06

Attendance 12/12

Participation	37/37
Clouds	5/7
Landforms	4/7
Monuments Valley	5/7
Waterfalls	5/7
Trees	5/7
Castles	4/7
West Coast	4/7
China Town	-/7
Old Victoria	4/7
Total	73/100

Reviews & Grades Report: Kagome Cosentino - Spring 2021		
ART HISTORY 117 Art History Renaissance-Contemporary	Grade: B+	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
Kagome is up to date on all coursework and has posed stimulating questions regarding some of the work we've viewed so far. Review Date: 2021-07-18		1st short response paper
End Of Term Review		Assignments
Kagome fulfilled all course requirements and with greater attention to the final research paper requirements and the writing guidelines provided, will in future likely revert to her usual A grades. Review Date: 2021-08-11		Final research paper

Reviews & Grades Report: Kagome Cosentino - Spring 2021		
ANIMATION 251C Layout for Animation	Grade: B+	Attendance: 52 / 52 hours (100%)
Mid-Term Review		Assignments
As I inherited this course half way thru the term I can't speak to your performance in the 1st half of the course, but you have been doing well since I stepped in. Keep it up. Review Date: 2021-07-21		
End Of Term Review		Assignments
Good work Kagome, keep it up. When working in animation it's very important to have the all the characters, background and other assets all look like they exist in the same design universe. Character design should be driven by the personality and physicality set out by the authors of the scene. Your colour choices are very important as characters and other elements move and so interact directly with other colours in the scene, thus making it difficult to maintain an even flow of contrast. Luckily in the animation industry all those colour choices are set by the Art Director. However as a student you still need to come to terms with these tough choices in an attempt to make your work look impressive. Remember that it's all about the total package when it comes to animation so try not to neglect any of the design choices that need to go into making a successful product. All of your best drawing can be defeated by a bad colour or design decision. Review Date: 2021-08-04		Attendance 12/12 Participation 40/40 Character design Character 1 10/15 Character 2 10/15 Interactive Sequence 19/30 Total 79/100

Reviews & Grades Report: Kagome Cosentino - Spring 2021		
ANIMATION 241C Advanced Animation Two	Grade: A	Attendance: 52 / 52 hours (100%)
Mid-Term Review		Assignments
<p>A pleasure to teach... lots of potential here.. i look forward to seeing it grow even more..</p> <p>Review Date: 2021-06-08</p>		<p>kagome final midterm mark 76%</p> <p>#1. 70</p> <p>#2. 75</p> <p>#3.a. 90 b. 90</p> <p>#4.a. 70 b. 90 c. 65</p> <p>#5. 70</p> <p>#6. 75</p>
End Of Term Review		Assignments
<p>you are a talented artist.. keep up the hard work :)</p> <p>Review Date: 2021-06-21</p>		<p>Kagome</p> <p>Two character reactions: 70%</p> <p>Storyboard: 85%</p> <p>Film lypsinc: 70%</p> <p>Final mark: 75%</p>

Reviews & Grades Report: Kagome Cosentino - Spring 2021		
ANIMATION 161E Setting the Scene	Grade: B	Attendance: 26 / 26 hours (100%)
Mid-Term Review		Assignments
<p>Keep working hard Kagome and you will continue to improve.</p> <p>Review Date: 2021-05-29</p>		<p>Attendance 6/6</p>
End Of Term Review		Assignments
<p>Good work Kagome, keep trying hard and you will keep improving. Just think things through and keep your files organized, forget all about those "comfort zones" and "Boxes" you hear so much about, do things to the best of your ability and make them your own.</p> <p>Review Date: 2021-06-28</p>		<p>Attendance 12/12</p> <p>Participation 40/40</p> <p>Sunset 32/60</p> <p>Total 72/100</p>

Reviews & Grades Report: Kagome Cosentino - Spring 2021		
ANIMATION 131C Anim Acting	Grade: A	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
<p>I appreciate that Kagome is ready to jump into whatever is asked of her in our class scenerios. She makes intelligent choices. She displays much sensitivity and presents a positive attitude. This is particallarly helpful, even necessary, in group scenerios. She understands what is asked, as to the use of the given tools and is able to incorporate them, readily.</p> <p>Review Date: 2021-05-10</p>		Not Applicable
End Of Term Review		Assignments
<p>Kagome increased her participation in the 2nd half of the semester from great to better. She opened up and presented an intelligent and emotionally clever acting ability. I was very pleased to see this. Always punctual and on top of what was asked of her, she was a supportive class member and emotionally present. This makes working off her acting easy.</p> <p>Review Date: 2021-05-24</p>		All classes are made up of instuction and class participation. The grade represents this.

Reviews & Grades Report: Kagome Cosentino - Fall 2021		
ILLUSTRATION 221A Mastering Pen Art	Grade: B+	Attendance: 39 / 39 hours (100%)
Mid-Term Review		Assignments
<p>Kagome was quick and eager to apply new mark-making methods in her midterm exercises.</p> <p>Review Date: 2021-12-21</p>		<ol style="list-style-type: none"> 1. A study in linear forms, movements and directions. 2. Exploring four basic mark-making systems 3. Studies on surface contour and rhythm
End Of Term Review		Assignments
<p>Kagome completed the course with reasonably adequate studies and projects. Her submissions struggled from unstable gesture and line rendering.</p> <p>Review Date: 2021-12-21</p>		<ol style="list-style-type: none"> 1. Figurative and iconic renderings 2. Stylisations; 3. Graphic narrative

Reviews & Grades Report: Kagome Cosentino - Fall 2021		
DRAWING 241 Contemporary Art Drawing	Grade: B+	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
Kagome, keep up the great work and continue to engage in class!		Portfolio
Review Date: 2021-10-05		Project 1
End Of Term Review		Assignments
Kagome, it was great to see you working with concepts and materials in new ways as well as working with ideas that you are interested in! Keep developing your style and committing time to ambitious projects.		Project 1
Review Date: 2021-10-16		Project 2
		Sketchbook
		Portfolio (in class work)
		Participation

Reviews & Grades Report: Kagome Cosentino - Fall 2021		
ART HISTORY 237 Art History Cyborgs and Virtual Realities	Grade: A+	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
This student in on track to completing all assignments.		2 short reviews
Review Date: 2021-10-20		
End Of Term Review		Assignments
Kagome researched and composed a moving and brilliantly written short story, which GETS the AI ethical dilemma! She went far above and beyond the call of duty with this deeply felt creation.		Final research project
Review Date: 2021-10-20		

Reviews & Grades Report: Kagome Cosentino - Fall 2021		
ANIMATION 361C First Steps into an Animation Career	Grade: A	Attendance: 12 / 12 hours (100%)
Mid-Term Review	Assignments	
<p>Kagome I have always loved having you in my class and your attitude, drive and work ethic will get you so far in this industry. Some things of advice for you is too focus on the software itself. I feel like this is the only thing holding you back, your timing is amazing and you nailed the lipsync and to me this is the most important. Take your time and if I have you again as a student I will give you more time to work on the assignment. Overall I was extremely happy with what I saw and just with a few tweaks to your knowledge of the program, you will be an unstoppable animation queen! Great job and it was a pleasure to teach you again</p> <p>Review Date: 2021-11-27</p>	Posing and animation for an animation test: A	
End Of Term Review	Assignments	
<p>Kagome I have always loved having you in my class and your attitude, drive and work ethic will get you so far in this industry. Some things of advice for you is too focus on the software itself. I feel like this is the only thing holding you back, your timing is amazing and you nailed the lipsync and to me this is the most important. Take your time and if I have you again as a student I will give you more time to work on the assignment. Overall I was extremely happy with what I saw and just with a few tweaks to your knowledge of the program, you will be an unstoppable animation queen! Great job and it was a pleasure to teach you again</p> <p>Review Date: 2021-12-04</p>	Posing and animation for an animation test	

Reviews & Grades Report: Kagome Cosentino - Fall 2021		
ANIMATION 181C Cut-Out Animation	Grade: A-	Attendance: 48.5 / 52 hours (93%)
Mid-Term Review	Assignments	
<p>You are present in class and make sure you get your assignments done on time.</p> <p>You added your own walk-cycle to the mix which shows you are practising outside class hours. Very good.</p> <p>4 out of 4 assignments complete.</p> <p>Review Date: 2021-10-17</p>	<p>Assignment 1</p> <p>Character Eye Blink</p> <p>Assignment 2</p> <p>Character Posing</p> <p>Assignment 3</p> <p>Character Head Turn</p> <p>Assignment 4</p> <p>Mouth shapes and Lip-sync</p>	
End Of Term Review	Assignments	

<p>All Assignments complete and you have understood how to animate a rig from scratch. Good improvement in the technical side of the software. Keep practising and soon you will have a fluid animation ready for your demo reel. Practise during the holidays.</p> <p>All the best.</p> <p>Review Date: 2021-12-15</p>	<p>Peter Griffin Animation: Complete</p> <p>Rick and Morty Poses: Complete</p>
-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	----------------------------------------------------------------------------------------

Reviews & Grades Report: Kagome Cosentino - Winter 2022		
ANIMATION 401C Planning Your Demo Reel	Grade: A	Attendance: 43.5 / 48 hours (91%)
Mid-Term Review		Assignments
<p>You are progressing well with your demo reel.</p> <p>Your plan for the reel and the actual animation are both on par with what you wanted to achieve.</p> <p>Great Work!</p> <p>Review Date: 2022-03-10</p>		
End Of Term Review		Assignments
<p>Demo Reel plus website complete. Walk/ run cycles animations complete The action horse animation incomplete/ not uploaded</p> <p>You have solid drawings and provided an overall good website. Make sure to add more work you do and update your website. All the best for your future jobs.</p> <p>Review Date: 2022-04-08</p>		Mini Assignments Complete

Reviews & Grades Report: Kagome Cosentino - Winter 2022		
ANIMATION 401F Animation Demo Reel Completion	Grade: A+	Attendance: 44.5 / 48 hours (93%)
Mid-Term Review		Assignments
<p>Exam prep in Progress.</p> <p>Scored well on Sample test A. Note taking improvment in this class - YES</p> <p>Review Date: 2022-03-10</p>		
End Of Term Review		Assignments
<p>A+ since you always hand in your notes on time, you work hard to understand what you're learning even if it frustrates you sometimes. Your hard work has paid off. Congratulation on passing the test.</p> <p>Review Date: 2022-04-01</p>		

Reviews & Grades Report: Kagome Cosentino - Winter 2022		
ART THEORY 308 Art Theory Perspective	Grade: A-	Attendance: 27 / 36 hours (75%)
Mid-Term Review	Assignments	
<p>Kagome had a slow start but quickly caught up on writing and photo assignments. She showed a strong introvertive view of her art.</p> <p>Review Date: 2022-03-28</p>	<p>Writing entries for the portfolio:</p> <ol style="list-style-type: none"> 1. Semiotic view of one's work. 2. A view of public art and its relevancy. 3. Personal art type of choice -- imitative, expressive, formal, instrumental, or mixed. 4. Art audience of choice. 	
End Of Term Review	Assignments	
<p>Kagome completed her articles with sincere and candid positions on her techniques, style and audience. Her view of artmaking was apparently personal and idealistic. Her portfolio was well-presented although it could have used more gallery examples of earlier works. Her performance is evaluated at 100% (participation), 80% (topic mastery} and 85% (craftsmanship)</p> <p>Review Date: 2022-04-13</p>	<p>Polish, assembly, readability and media integration of the contents:</p> <ol style="list-style-type: none"> 1. art semiotics 2. art judgments and style 3. endocept 4. inspiration 5. audience 6. goals and concerns 7. personal philosophy 	

Reviews & Grades Report: Kagome Cosentino - Winter 2022		
DESIGN 203 Design Color Theory	Grade: B	Attendance: 48 / 48 hours (100%)
Mid-Term Review	Assignments	
<p>Doing well so far Kagome. Keep it up.</p> <p><i>You need to have your Picture chosen by the start of the 7th class to give yourself a good chance of completing the project.</i></p> <p>Review Date: 2022-01-14</p>	Attendance 5/6	
End Of Term Review	Assignments	

Good work Kagome. I know we covered a lot in this course but hopefully you can retain all you learned this term and continue to put it to use in your future artistic endeavors.

Remember that you determine the image content, the audience's point of view/eyelevel, the lighting situation, the colour combination (colour theory), the mood and emotion of your work, the composition (the arrangement of shapes lines and movement in your work), the shape and texture of the surface you are working on, the media you use and the way you apply it, and what you are trying to communicate to the viewer.

As an artist you need to take control of the image by making the choices that best support your intended statement. We artists arrive at this place (if we are lucky) via various paths. Hopefully by being exposed to all of the elements that go into making an image and having explored some of the various results that can be achieved by manipulating elements inside your composition you can now see that there is a path and an attainable goal in sight.

Remember you can and should be in control of what you communicate to your viewers. Let them know that you care about them by shaping a piece of artwork that is worth looking at.

Keep up the good work.

Review Date: 2022-01-31

Attendance	11/12
Participation	36/40
Assignments	
Copy	9/15
change colour	10/15
Change composition	10/15
change composition and colour	9/15
total	74/100

