

Reviews & Grades Report: Angus Higgins - Fall 2020		
ANIMATION 211C The Storyboard	Grade: B+	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
87 %		Assignment 1 = 30 % Grade
Review Date: 2020-11-27		
End Of Term Review		Assignments
<b>N.A.</b>		

Reviews & Grades Report: Angus Higgins - Fall 2020		
DRAWING 101B Drawing Expressions and Techniques	Grade: B+	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
<p>Angus-Dee showed great interest in the course lessons but submitted minimal examples of response, in terms of drills and exercises.</p> <p>I'm hoping for more production in the last half.</p> <p>Review Date: 2020-12-07</p>		<ol style="list-style-type: none"> <li>1. Line drawing strategies and shortcuts;</li> <li>2. Surface and texture variations.</li> <li>3. Blocking and gestural exercises.</li> <li>4. Modeling and flow of forms.</li> </ol>
End Of Term Review		Assignments
<p>Angus finished the course with modest understanding of drawing strategies and shortcuts. His submitted works showed good drawing ideas which were stymied by weak drawing skill.</p> <p>Review Date: 2021-01-01</p>		<ol style="list-style-type: none"> <li>1. Studies on planes and their volumetric, geometric and polygonic extensions.</li> <li>2. Closed and open forms.</li> <li>3. Closed and open drawing with grids.</li> </ol>

Reviews & Grades Report: Angus Higgins - Winter 2021		
DRAWING 111 Drawing Introduction 2	Grade: B-	Attendance: 35 / 36 hours (97%)
Mid-Term Review		Assignments
Choppy attendance but very willing to do the exercises and works very hard at them		complete
Review Date: 2021-02-08		
End Of Term Review		Assignments
Angus draws really well and has good potential, sometimes he has difficulty appreciating his own skills but can work very hard when he is able to get involved		complete
Review Date: 2021-02-12		

Reviews & Grades Report: Angus Higgins - Winter 2021		
DESIGN 113 Design Applications	Grade: C	Attendance: 48 / 48 hours (100%)
Mid-Term Review		Assignments
Angus went through the mid-term with slow response to design topics and the little effort to explore their corresponding and required exercises. No evidence of in-class studies and drills submitted.		<ol style="list-style-type: none"> <li>1. Studies on Grouping.</li> <li>2. Studies on Direction and Action.</li> <li>3. Studies on Flow.</li> <li>4. Studies on Variety.</li> <li>5. Studies on Duration and Intervals.</li> </ol>
Review Date: 2021-01-31		
End Of Term Review		Assignments
Angus completed the term with weak grasp of design principles and little understanding of their value in drawing, albeit one of his natural talent and strengths. The two required final projects and other in-class studies were received on an extended marking deadline.		<ol style="list-style-type: none"> <li>1. Studies in Hierarchy</li> <li>2. Studies in Linear Modelling</li> <li>3. Studies on Grid and Distortions</li> <li>4. A final project on Rhythmic Portraiture</li> <li>5. A final project on a choice of: book cover, poster or wall decor.</li> </ol>
Review Date: 2021-01-31		



Reviews & Grades Report: Angus Higgins - Winter 2021		
ANIMATION 161C Setting the Scene : Module One	Grade: A-	Attendance: 36 / 36 hours (100%)
Mid-Term Review	Assignments	
You're doing OK so far Angus, but coming to class so late on a few occasions could get you into difficulty.  Review Date: 2021-03-03	Attendance 6/6	
End Of Term Review	Assignments	
Good work so far Angus, you seem to be understanding the basics of this program and are ready to take it to the next level. Please go to the Toon Boom website and do the tutorials that are there for your benefit. Remember all the things that you have learned in your other classes (Drawing, Painting, Design, etc.) and put them into use in all of your animation projects. This will improve the look of your assignments and speed your improvements. Good luck in the future.  Review Date: 2021-03-13	Attendance 12/12 Participation 32/40 Dash Dash 13/15 Pendulum 11/15 Fireball 12/15 Clock 12/15 Total 80/100	

Reviews & Grades Report: Angus Higgins - Winter 2021		
ANIMATION 251F Advanced Rigging	Grade: B-	Attendance: 43.5 / 45 hours (97%)
Mid-Term Review	Assignments	
<b>N.A.</b>	Assignment 1: Ball Bounce  Assignment 2: Head Turn	
End Of Term Review	Assignments	
You have a good sense of creating new worlds in your animation. Final Animation worked well.  Consistency and discipline is lacking but creativity is there. If you attend classes on time and be more attentive during lectures, you will do well.  I did not receive your progress work after every class, as asked. This added to the showing up late in class reflects on your grade.  Remember consistency is key! Good luck.  Your grade does not reflect your work but the attendance, coming late and not handing in the progress work.  Review Date: 2021-03-05	ASSIGNMENT 3:  Completed	

Reviews & Grades Report: Angus Higgins - Winter 2021		
ANIMATION 151C Introduction to Harmony Software	Grade: A-	Attendance: 22.666666666667 / 24 hours (94%)
Mid-Term Review	Assignments	
<p>I have not received the Animatic/ rough animation yet.</p> <p>You have started to get into the flow of it which is great. You ask questions that you do not understand which I appreciate.</p> <p>Keep going!</p> <p>Review Date: 2021-01-21</p>	<p>Abstract Animation:</p> <p>Planning the idea</p> <p>Executing the Storyboard</p> <p>Completing Rough Animation</p>	
End Of Term Review	Assignments	
<p>Final Assignment Complete.</p> <p>The music selection was great. The animation worked well.</p> <p>Try to be more consistent in attending classes and you will do well. Attendance is a crucial part of the grading system.</p> <p>Review Date: 2021-02-01</p>	<p>Final Assignment:</p> <p>Finishing and Submitting the final abstract Assignment</p>	

Reviews & Grades Report: Angus Higgins - Spring 2021		
PHOTOSHOP 216 Photoshop for Artists	Grade: B+	Attendance: 36 / 36 hours (100%)
Mid-Term Review	Assignments	
<p>Doing well so far, but you must use Photoshop in a Photoshop class.</p> <p>Review Date: 2021-05-29</p>	<p>Attendance 6/6</p> <p>All up to date</p>	
End Of Term Review	Assignments	

Good work Angus. Don't be afraid of using Photoshop as it is a far better program than the one you like to work in and in the long run is far easier to work with.

Here are some things to remember when working in photoshop.

Make sure that; each layer of your document is exactly the way you want it, all your layers are organized in the right order from top to bottom, all your layers and groups are labelled and coded (when your document gets upwards of 50 layers this will save you a lot of time and frustration), SAVE OFTEN!

You are the artist and this is a form of digital art so do it with finesse. Photoshop doesn't make mistakes you do, so keep your mind on what you're doing and make as few mistakes as possible. Learn the keyboard shortcuts and use them to save time. There are at least 3 different ways of doing most things in Photoshop so use the one that's best for you. Learn what you can make the program do, not just what it is meant to do, make it one of your best tools

You are an artist first and that is your major strength, so as with painting you need to plan your image in advance. No amount of Photoshop expertise will save a bad Idea. Make sure your concept is the best you can come up with then proceed to develop it to its' fullest. Ideas that prove insufficient for one project may be perfect for another so save your ideas and reuse them when appropriate. Make sure your work conforms to the specifications provided to you. Make sure you have the legal right to use the photos, you were either given the right to use them, you purchased the right to use them or you took the photos yourself. Use everything you've learned in all of your courses in all of your creations. Always do the best you can in the time you have. If all you have is 8 hours, don't try to do a 20 hour job. Know your limits. I look forward to teaching you again.

Review Date: 2021-05-29

Attendance	12/12
Participation	36/40
Logo	14/20
Business Card	14/20
Poster	13/20
Total	77/100

Reviews & Grades Report: Angus Higgins - Spring 2021		
PAINTING 172	Grade: A-	Attendance: 35.5 / 36 hours (99%)
Mid-Term Review		Assignments
<p>Doing well so far, just remember to make each assignment fun for you to do while still fulfilling the assignment's requirements. Digital Painting isn't always about using brushes so make sure you explore your digital painting program to look for processes that will help you create your artistic vision.</p> <p>Review Date: 2021-07-21</p>		Attendance 6/6
End Of Term Review		Assignments
<p>Good work Angus, keep it up.</p> <p>Here are some things to remember when creating digital art. Set yourself some good design and colour restrictions as this will help to unify your creation. Don't do things just because you know how to do them, do the things that are best for your artistic creation. This is digital art, so don't try to do everything with the brushes. Use your programs and push them to their limits. Do the best you can with the time you have. Have fun and play with the programs in your spare time, this will boost your understanding of the program and improve your creativity when using it. Cut yourself some slack, you're going to make some mistakes and that's OK. Just try not to make the same mistakes over and over. Consider every thing you've learned in all of your classes in all of your projects. The more you use your learned knowledge the quicker you will improve.</p> <p>Review Date: 2021-08-03</p>		<p>Attendance 12/12</p> <p>Participation 38/40</p> <p>Exercises 7/10</p> <p>Environment 1 7/10</p> <p>Environment 2 8/10</p> <p>Environment 3 8/10</p> <p>Creature creation 7/10</p> <p>Free choice 8/10</p> <p>Total 83/100</p>

Reviews & Grades Report: Angus Higgins - Spring 2021		
ANIMATION 251C Layout for Animation	Grade: A-	Attendance: 52 / 52 hours (100%)
Mid-Term Review		Assignments
<p>As I inherited this course half way threw the term I can't speak to your performance in the 1st half of the course, but you have been doing well since I stepped in. Keep it up.</p> <p>Review Date: 2021-07-21</p>		
End Of Term Review		Assignments
<p>Good Angus, keep working hard and you will continue to improve.</p> <p>When working in animation it's very important to have the all the characters, background and other assets all look like they exist in the same design universe. Character design should be driven by the personality and physicality set out by the authors of the scene. Your colour choices are very important as characters and other elements move and so interact directly with other colours in the scene, thus making it difficult to maintain an even flow of contrast. Luckily in the animation industry all those colour choices are set by the Art Director. However as a student you still need to come to terms with these tough choices in an attempt to make your work look impressive. Remember that it's all about the total package when it comes to animation so try not to neglect any of the design choices that need to go into making a successful product. All of your best drawing can be defeated by a bad colour or design decision.</p> <p>Review Date: 2021-08-04</p>		<p>Attendance 12/12</p> <p>Participation 38/40</p> <p>Character design</p> <p>Character 1 11/15</p> <p>Character 2 11/15</p> <p>Interactive Sequence 21/30</p> <p>Total 81/100</p>

Reviews & Grades Report: Angus Higgins - Spring 2021		
ANIMATION 241C Advanced Animation Two	Grade: C	Attendance: 52 / 52 hours (100%)
Mid-Term Review	Assignments	
i'm glad u did some of the assingments :)		.
Review Date: 2021-06-21		
End Of Term Review	Assignments	
<b>N.A.</b>		

Reviews & Grades Report: Angus Higgins - Spring 2021		
ANIMATION 161E Setting the Scene	Grade: C	Attendance: 26 / 26 hours (100%)
Mid-Term Review	Assignments	
Keep working hard Angus and you will see improvement.	Attendance	5/6
Review Date: 2021-05-29		
End Of Term Review	Assignments	
Keep trying hard Angus and you will keep improving. Just think things through and keep your files organized, forget all about those "comfort zones" and "Boxes" you hear so much about, do things to the best of your ability and make them your own.	Attendance	9/12
You needed to spend more time in class improving your sunset animation and show me those finished improvements when they were done. As it stands this is the best grade I could give you for the work you showed me.	Participation	30/40
	Sunset	26/60
	Total	56/100
Review Date: 2021-06-28		

Reviews & Grades Report: Angus Higgins - Spring 2021		
ANIMATION 131C Anim Acting	Grade: A	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
<p>Angus has come to class with an abundance of acting talent and a willingness to provide the group with any number of characters from which they can react to. These characters come along with make up and costumes. Always providing an element of surprise, Angus offers a theatrical sensibility along with a generous and robust disposition. I very much appreciate his efforts.</p> <p>Review Date: 2021-05-10</p>		Not Applicable
End Of Term Review		Assignments
<p>Angus displayed the same enthusiasm in class through the whole of the course. He is a talented actor and shared his ability to inspire and lead improve. He was never short of ideas, that the class could springboard from. A serious presenter, he made a lot of headway and showed some very subtle reactions to others in the scenerios.</p> <p>Review Date: 2021-05-24</p>		All classes are made up of instuction and class participation. The grade represents this.

Reviews & Grades Report: Angus Higgins - Fall 2021		
PAINTING 242 Landscapes Painting Fundamentals	Grade: B-	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
<p>Doing well Angus keep it up.</p> <p>Review Date: 2021-12-23</p>		Attendance 6/6
End Of Term Review		Assignments
<p>You started off well Angus, but you need to stick with a painting until it's done. Missing those last 3 classes and not putting in those missing hours at home stopped you from doing your best.</p> <p>Remember the basics of painting and you will continue to do well: work out your composition before you get to the canvas, take the time to mix the colours you want, use the right brush for the job, work background to foreground, be as sloppy as possible for as long as possible, mix your paint to the appropriate consistency for the technique you are employing, when you are trying for subtle changes in background colours the change should be just noticeable, control the contrasts (colour, light dark, tonality, temperature, simultaneous, shape, line, brush stroke direction, etc.) and make them work for you, if the painting looks better without "it" don't put "it" in, the last thing you will paint are the final highlights and shadows, you're going to make mistakes so lighten up and allow yourself to have some fun.</p> <p>I look forward to teaching you again.</p> <p>Review Date: 2021-12-23</p>		<p>Attendance 9/12</p> <p>Participation 30/40</p> <p>Paintings 35/60</p> <p>total 65/100</p>

Reviews & Grades Report: Angus Higgins - Fall 2021		
DRAWING 241 Contemporary Art Drawing	Grade: B	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
Angus, keep up the great work and continue to engage in class!		Portfolio
Review Date: 2021-10-05		Project 1
End Of Term Review		Assignments
Angus, I know at times some of the concepts in class seemed ambiguous, but you did a great job of continuing to engage. I felt that your final work in class was particularly compelling.		Project 1
Review Date: 2021-10-16		Project 2
		Sketchbook
		Portfolio (in class work)
		Participation

Reviews & Grades Report: Angus Higgins - Fall 2021		
ART HISTORY 237 Art History Cyborgs and Virtual Realities	Grade: A+	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
This student in on track to completing all assignments.		2 short reviews
Review Date: 2021-10-20		
End Of Term Review		Assignments
Angus composed a deeply researched essay on artificial life themes in film and other media, topping over 2,700 words. His connection with and understanding of themes of cyborgs, androids, and AIs in the filmic universe is readily apparent, and he put it to good use in attaining the highest grade possible in this class.		Final research project
Review Date: 2021-10-20		

Reviews & Grades Report: Angus Higgins - Fall 2021		
ANIMATION 271C Giving Credit	Grade: B-	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
Good work so far, keep it up.  Review Date: 2021-12-23		Attendance 6/6
End Of Term Review		Assignments
You started out well, but you needed to put in more effort in the last 3 classes. You had good ideas for this animation project, you just needed to put in more time.  Review Date: 2021-12-23		Attendance 12/12  Participation            33/40 credit assignment      35/60 Total                        68/100

Reviews & Grades Report: Angus Higgins - Fall 2021		
ANIMATION 361C First Steps into an Animation Career	Grade: B	Attendance: 12 / 12 hours (100%)
Mid-Term Review		Assignments
Angus need to be more focused and on time for the class and its assignments. He demonstrates passion and drive but unfortunately I needed to see more of it. Overall he demonstrated an understanding of what I was teaching but without really spending enough time on the assignment and asking for help. I see potential in Angus but he needs to demonstrate more of a serious attitude when it comes to the work so for this I gave him a B grade.  Review Date: 2021-11-27		Posing and animation for an animation test: B
End Of Term Review		Assignments
Angus need to be more focused and on time for the class and its assignments. He demonstrates passion and drive but unfortunately I needed to see more of it. Overall he demonstrated an understanding of what I was teaching but without really spending enough time on the assignment and asking for help. I see potential in Angus but he needs to demonstrate more of a serious attitude when it comes to the work so for this I gave him a B grade.  Review Date: 2021-12-04		Posing and animation for an animation test

Reviews & Grades Report: Angus Higgins - Fall 2021		
ANIMATION 181C Cut-Out Animation	Grade: B	Attendance: 49 / 52 hours (94%)
Mid-Term Review		Assignments
<p>You have a knack for animation. If you focus and try to listen during class explanations, you can really achieve a good demo reel at end of next year.</p> <p>3 out of 4 assignments complete.</p> <p>Review Date: 2021-10-17</p>		<p>Assignment 1</p> <p>Character Eye Blink</p> <p>Assignment 2</p> <p>Character Posing</p> <p>Assignment 3</p> <p>Character Head Turn</p> <p>Assignment 4</p> <p>Mouth shapes and Lip-sync</p>
End Of Term Review		Assignments
<p>You submitted some assignments late but the quality of work was good. You need to keep pushing yourself even on the days you don't feel like. Practise during the holidays.</p> <p>All the best.</p> <p>Review Date: 2021-12-15</p>		<p>Peter Griffin Animation:</p> <p>Complete</p> <p>Rick and Morty Poses:</p> <p>Incomplete</p>

Reviews & Grades Report: Angus Higgins - Fall 2021		
ANIMATION 171C Logo Animation	Grade: B+	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
<p>Doing OK in this class, but because you are using a program that complicates the process of importing into Harmony you are having to spend far too much time in nonproductive handling of files.</p> <p>Review Date: 2021-11-02</p>		Attendance 6/6
End Of Term Review		Assignments
<p>Good work Angus. Your animations are always fun to watch. Keep it up and you should do well. Forget all about those "comfort zones" and "Boxes" you hear so much about, do things to the best of your ability and make them your own. I look forward to teaching you again.</p> <p>Review Date: 2021-11-19</p>		<p>Attendance 12/12</p> <p>Participation 35/40</p> <p>Animated Logo 43/60</p> <p>Total 78/100</p>

Reviews & Grades Report: Angus Higgins - Winter 2022		
ANIMATION 401C Planning Your Demo Reel	Grade: B	Attendance: 34.5 / 48 hours (72%)
Mid-Term Review		Assignments
Demo Reel Animation in Progress.		
Review Date: 2022-03-10		
End Of Term Review		Assignments
<p>Waited till the last day to build the website.</p> <p>Good skills in animation in terms of drawing, just need to improve on time management and listening skills.</p> <p>The fight scene done in this class not uploaded. Storyboard complete.</p> <p>Review Date: 2022-04-08</p>		Mini Assignments Incomplete

Reviews & Grades Report: Angus Higgins - Winter 2022		
ANIMATION 401F Animation Demo Reel Completion	Grade: A-	Attendance: 41.916666666667 / 48 hours (87%)
Mid-Term Review		Assignments
Note taking improvment in this class - YES		
Failing score on sample test A. Keep trying to practise and take notes when I give time in class.		
Review Date: 2022-03-10		
End Of Term Review		Assignments
<p>You started taking the test seriously towards the end and really started taking notes once you didn't do well in your first sample test.</p> <p>Keep improving and working hard.</p> <p>Review Date: 2022-04-08</p>		

Reviews & Grades Report: Angus Higgins - Winter 2022		
DRAWING 211 Drawing the Expressive	Grade: B-	Attendance: 44 / 48 hours (92%)
Mid-Term Review		Assignments
good involvement in class, completes class projects, good attendance		complete
Review Date: 2022-03-01		
End Of Term Review		Assignments
Angus has worked diligently and well during this course, producing a high level of work in his class projects		partial
Review Date: 2022-03-03		

Reviews & Grades Report: Angus Higgins - Winter 2022		
SCULPTURE 125 Sculpture Mixed Media	Grade: A	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
On track, wonderful work		
Review Date: 2022-04-06		
End Of Term Review		Assignments
Angus, it was great to see your prgression this term! continue to develop your 3D understanding and making skills. Great work this semester!		
Review Date: 2022-04-23		

