Reviews & Grades Report: Quinn Edey - Spring 2021			
ANIMATION 161E Setting the Scene	Grade: C+	Attendance: 22 / 22 hours (100%)	
Mid-Term Review		Assignments	
You need to spend more time improving your sunset animation.		Attendance	6/6
Review Date: 2021-05-29			
End Of Term Review		Assignments	
Good work Zach, keep trying hard and you will keep improving. Just		Attendance	12/12
think things through and keep your files organized, forget all about			
those "comfort zones" and "Boxes" you hear so much about, do things		Participation	40/40
to the best of your ability and make them your own.		Sunset	24/60
Review Date: 2021-06-28		Total	64/100

Reviews & Grades Report: Quinn Edey - Spring 2021			
ANIMATION 241C Advanced Animation Two	Grade: C	Attendance: 44 / 52 hours (85%)	
Mid-Term Review		Assignments	
Review Date: 2021-08-10			
End Of Term Review		Assignments	
N.A.			

Reviews & Grades Report: Quinn Edey - Spring 2021			
ANIMATION 251C Layout for Animation	Grade: B	Attendance: 28 / 32 ho	ours (88%)
Mid-Term Review		Assignments	
As I inheritted this course half way threw the term I can't speak to your performance in the 1st half of the course, but you have been doing well since I stepped in. Keep it up.			
Review Date: 2021-07-21			
End Of Term Review		Assignments	
Good work Zack, keep trying and you will continue to	improve.	Attendance 12/12	
Good work Zack, keep trying and you will continue to improve. When working in animation it's very important to have the all the characters, background and other assets all look like they exist in the same design universe. Character design should be driven by the personality and physicality set out by the authors of the scene. Your colour choices are very important as characters and other elements move and so interact directly with other colours in the scene, thus making it difficult to maintain an even flow of contrast. Luckily in the animation industry all those colour choices are set by the Art Director. However as a student you still need to come to terms with these tough choices in an attempt to make your work look impressive. Remember that it's all about the total package when it comes to animation so try not to neglect any of the design choices that need to go into making a successful product. All of your best drawing can be defeated by a bad colour or design decision.		Participation 35/40 Character design Character 1 10/15 Character 2 10/15 Interactive Sequence 18/30 Total 73/100	
Review Date: 2021-08-04			

Reviews & Grades Report: Quinn Edey - Spring 2021			
ART HISTORY 107 Prehistoric to Early Medieval	Grade: A+	Attendance: 45 / 45 hours (100%)	
Mid-Term Review		Assignments	
Zach has not yet completed the work due at mid-term. He is unable to participate in class discussion due to a broken microphone on his computer.		!st Short Paper (report on or response to material covered in class to date)	
Review Date: 2021-06-05			
End Of Term Review		Assignments	
Zach's attendance and class participation was excellent. He completed all assignments to a high degree of competence, fully realizing his great abilities as a writer and researcher. He is great to have in class and frequently breaks into illustrative song.		2nd Short Report Final Research Paper	
Review Date: 2021-06-30			

Reviews & Grades Report: Quinn Edey - Spring 2021			
DRAWING 201 Drawing Advanced 1	Grade: B+	Attendance: 48 / 48 hours (100%)	
Mid-Term Review		Assignments	
Zachary had a slow and measured response to the subject of creative stylisation along the digital media. However, some early examples of drills and sketches looked promising. Review Date: 2021-06-01		 The art of sketching and image capture. Tone and shape bracketing. The language of exaggeration and distortion. Directions, flow and harmony. 	
End Of Term Review		Assignments	
Zachary finished the course with three connected and serial studies clearly showing a good grasp of the objective, expressive and minimal approaches.		 Figurative and objective interpretations. Expressive properties and manipulations. The facets of the formal decorative, abstract and minimal. 	
Review Date: 2021-06-01			

Reviews & Grades Report: Quinn Edey - Spring 2021		
PAINTING 172	Grade: B+	Attendance: 36 / 36 hours (100%)
Mid-Term Review		Assignments
Doing well so far, just remember to make each assignment fun for you to do while still fulfilling the assignment's requirements. Digital Painting isn't always about using brushes so make sure you explore your digital painting program to look for processes that will help you create your artistic vision.		Attendance 6/6
Review Date: 2021-07-21		
End Of Term Review		Assignments
Good work Zack, you've come a long way so keep working hard and you will keep getting better.		Attendance 12/12
		Participation 36/40
Here are some things to remember when creating digital art. Set yourself some good design and colour restrictions as this will help to unify your creation.		Exercises 5/10
Don't do things just because you know how to do them, do the things that are best for your artistic creation.		Environment 1 7/10
This is digital art, so don't try to do everything with the brushes. Use your programs and push them to their limits.		Environment 2 7/10
Do the best you can with the time you have. Have fun and play with the programs in your spare time, this will boost		Environment 3 7/10
your understanding of the program and improve your creativity when using it.		Creature creation 6/10
Cut yourself some slack, you're going to make some OK. Just try not to make the same mistakes over and		Free choice 8/10
Consider every thing you've learned in all of your classes in all of your projects. The more you use your learned knowledge the quicker you will improve.		Total 76/100
Review Date: 2021-08-03		